

# Call of the Wild

Activities to Get Groups Moving

ICEBREAKERS AND TEAM BUILDERS TO BUILD COMMUNITY

## OBJECTIVE

- To build trust among participants

## MATERIALS


- Blindfolds

## SETUP

- Clear the room or space of chairs and any potentially dangerous obstacles

## INSTRUCTIONS

1. Divide the group into **pairs** and ask one person from each pair to **put on a blindfold**.
2. Participants **who are not blindfolded are the "CALLERS"** and should **think up a unique sound** (*like woosh, sizzle, or bibbity boop*) that their partner will use to locate them in the room.
3. The CALLERS should then **teach** this sound to their partners.
4. Those who are blindfolded will then **remain standing** while their partner finds a new location in the room.
5. Once the CALLERS have found their new location, **they must remain at that location** until their partner joins them.
6. The CALLERS will then **use their "call" to guide** their partner to their new location in the room. This process will happen at **the same time for all pairs**.
7. To **ensure that everyone remains safe** in this activity, all pairs must agree that if they do not hear their partner's sound they should freeze until their partner begins to make the call again.

CONTINUED 

# Call of the Wild continued

The CALLER's job is to keep their blindfolded partner safe and to try to guide them toward their new location and also away from other blindfolded people.

8. **Remind** participants that **only verbal guidance may be given and that no touching is allowed** (*unless the facilitators intervene for the safety of the blindfolded youth and others*).
9. Once all pairs are reunited, partners should **reverse roles**.

## DEBRIEF

- What did you learn about yourself as the caller?
- What did you learn about yourself as the blind person?
- As the blind person/caller, how did you feel at the beginning of this activity?
- How did the experience shift as the activity moved on?
- Do you find that you would rather trust or "lead the blind"?