

Banana, Strawberry, Teeth, Teeth

Activities to Facilitate Connections

ICEBREAKERS AND TEAM BUILDERS TO BUILD COMMUNITY

OBJECTIVES

- To practice speaking in turn
- To practice listening and paying attention

MATERIALS

- None

SETUP

- None

INSTRUCTIONS

1. Have the group **sit in a circle** and ask them to **think of a fruit**.
2. Go around the circle and ask everyone to **announce** what fruit they chose. **Two people cannot be the same fruit.** If a fruit has been selected, the next person must **choose a different fruit.** (*If you have more people than fruit types, you can also use vegetables.*)


Explain that the group will play a game called **Banana, Strawberry, Teeth, Teeth.**

This is a call-and-response game. One person begins by saying the name of the fruit they selected twice; they then call on someone else by saying the name of the fruit they chose.

For example, if Sangita is Strawberry and Tanya is Kiwi, Sangita would say: Strawberry Strawberry, Kiwi Kiwi.

Tanya would then say the name of her fruit twice, and call on someone else. For example: Kiwi Kiwi, Mango Mango.

3. But there is a catch to this game! Throughout the game, participants are **not allowed to show thier teeth** AT ALL. So if they speak, laugh, yawn,

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Banana, Strawberry, Teeth, Teeth continued

sneeze—whatever they do, they must **hide** their teeth with their lips.

4. Remind participants they must also keep their **hands clasped behind their back** so they are not tempted to call on someone by pointing or using their hands to cover their mouth.
5. Whenever someone shows their teeth, they are **out!**
6. Also, **if someone calls out the fruit of a person who is no longer** in the circle, they are also out; participants must remember one another's fruits.
7. The game ends when only **one fruit remains** or the game loses momentum.

DEBRIEF

- **Why do we play games together?**
- **What changes in a group when we take the time to play games?**
- **What skills could you use to better play the game next time?**